

MOBILE INFORMATION & RESOURCES

LIBRARY TECHNOLOGY CONFERENCE, 2010



M-Libraries

- ◆ <http://www.libsuccess.org/index.php?title=M-Libraries> Wiki of libraries offering mobile interfaces or applications, a listing of vendors, and further reading.

Additional Readings

- ◆ Albrecht, Bob., & Judith A. Pirani, Judith, A. (2009). Massachusetts Institute of Technology: Transforming the campus experience with the MIT Mobile Web (Case Study 3). Boulder, CO: EDUCAUSE Center for Applied Research. <http://www.educause.edu/ecar/>
- ◆ App Store Metrics. 148apps.biz, <http://148apps.biz/app-store-metrics/>
- ◆ Cummings, Joel, Merrill, Alex, & Borrelli, Steve. (In press). The use of handheld mobile devices: Their impact and implications for library services.
- ◆ Weiser, Mark. (1991). The computer for the 21st century. *Scientific American*, 265(3), no. 3, 94-105.

Designing a Mobile Site

- ◆ Fling, Brian. (2009). *Mobile Design and Development: Practical Concepts and Techniques for Creating Mobile Sites and Web Apps*. Sebastopol, CA: O'Reilly Media.
- ◆ Griggs, K., Bridges, L. M., Rempel, H. G. (2009). "library/mobile: Tips on Designing and Developing Mobile Web Sites", *The Code4Lib Journal*, Issue 8. Retrieved from: <http://journal.code4lib.org/articles/2055>
- ◆ Moll, Cameron. (2008). *Mobile web design*. Lightning Source.
- ◆ Ryu, Hokyoung. (2009). *Mobile user interface analysis and design: A practitioner's guide to designing user interface for mobile devices*. New York: Nova Science.
- ◆ Trainor, Cindi. (March 2, 2010). Planning for a Mobile Website. ALA TechSource. Retrieved from: <http://www.alatechsource.org/blog/2010/03/planning-for-a-mobile-website.html>
- ◆ Van Duyne, Douglas, K., & Landay, James, A. (2009). *The design of sites: Patterns for creating winning web sites*. Upper Saddle River, NJ: Prentice Hall.
- ◆ Yates, Richard. (2008). *Building mobile web sites: Design patterns, recipes and ideas*. Booksurge Publishing.

Education and the Mobile Web

- ◆ Gay, Geri. (2009). *Context-aware mobile computing: Affordances of space, social awareness, and social influence*. San Rafael, CA: Morgan and Claypool.
- ◆ Herrington, Jan., Herrington, Anthony., Mantei, Jessica., Olney, Ian., & Ferry, Brian (eds). (2009). **New technologies, new pedagogies: Mobile learning in higher education**. Wollongong, Australia: University of Wollongong.
<http://ro.uow.edu.au/newtech/>
- ◆ Klopfer, Eric. (2008). *Augmented learning: Research and design of mobile educational games*. Cambridge, MA: MIT Press.
- ◆ Patten, Bryan, Arnedillo- Sanchez, Inmaculada, & Tangney, Brendan. (2005). Designing collaborative, constructionist and contextual applications for handheld devices. *Computers & Education*, 46, 294–308.

Emulators

- ◆ MobiOne. **iPhone & Palm Pre** <http://www.genuitec.com/mobile/>
- ◆ dotMobi. **Nokia & Sony** <http://emulator.mtld.mobi/emulator.php>
- ◆ Nokia Mobile Browser Simulator 4.0 http://www.forum.nokia.com/info/sw.nokia.com/id/db2c69a2-4066-46ff-81c4-caac8872a7c5/NMB40_install.zip.html
- ◆ Opera Mini 5 Simulator <http://www.opera.com/mini/demo/>
- ◆ Blackberry Simulator <http://www.blackberry.com/developers/downloads/simulators/index.shtml>

Getting Started

- ◆ Firtman, Maximiliano. (2010). *Programming the mobile web*. Farnham: O'Reilly.
- ◆ Kamal, Raj. (2007). *Mobile computing*. Oxford: Oxford University Press.
- ◆ Kroski, Ellyssa. (2008). *On the move with the mobile web: Libraries and mobile technologies*. Chicago, IL: ALATechSource.
- ◆ Lumsden, Joanna. (2008). *Handbook of research on user interface design and evaluation for mobile technology*. Hershey, PA: Information Science Reference.
- ◆ Mehta, Nirav. (2008). *Mobile web development*. Lightning Source.
- ◆ Mikkonen, Tommi. (2007). *Programming mobile devices: An introduction for practitioners*. Hoboken, NJ: John Wiley.
- ◆ O'Farrell, Michael J. (2008). *Mobile Internet for dummies*. Hoboken, NJ: Wiley.
- ◆ Parsons, David. (2008). *Dynamic web application development using XML and Java*. London: Cengage Learning EMES.

Resources for iPhone, Android & Blackberry Platforms

- ◆ Udell, Sterling. (2009). *Pro web gadgets: Across iPhone, Android, Windows, Mac, iGoogle and more*. Berkeley, CA: Apress.

iPhone

- ◆ iTunes <http://www.apple.com/itunes/>
- ◆ Barney, Lee. (2009). *Developing hybrid applications for the iPhone: Using HTML, CSS, and JavaScript to build dynamic apps for the iPhone*. Upper Saddle river, NJ: Addison-Wesley.
- ◆ Deitel, Paul, J. (2010). *iPhone for programmers: An app-driven approach*. Upper Saddle River, NJ: Prentice Hall.

Resources for iPhone, Android & Blackberry Platforms iPhone cont.

- ◆ Pilone, Dan, & Pilone, Tracey. (2010). *Head first iPhone development*. Cambridge, MA: O'Reilly.
- ◆ Sadun, Erica. (2010). *The iPhone developer's cookbook: Building applications with the iPhone 3.0 SDK*. Upper Saddle River, NJ: Addison-Wesley.

Android

- ◆ AppVee <http://www.androidapps.com/>
- ◆ Ableson, Frank, W., Collins, Charlie, & Sen, Robi, (2009). *Unlocking Android: A developer's guide*. Greenwich, CT: Manning.
- ◆ Android Marketplace <http://www.android.com/market/>
- ◆ Conder, Shane, & Darcey, Lauren. (2010). *Android wireless application development*. Upper Saddle River, NJ: Addison-Wesley.
- ◆ Meier, Reto. (2010). *Professional Android 2 application development*. Indianapolis, IN: Wiley.
- ◆ Murphy, Mark, L. (2009). *The busy coder's guide to advanced Android development*. CommonsWare.

Blackberry Crackberry <http://crackberry.com/>

Standards, Testing, Usability, Validating

- ◆ Yesilada, Y., Chuter, A., & Henry, S.L. (June, 2009). Shared Web Experiences: Barriers Common to Mobile Device Users and People with Disabilities. Web Accessibility Initiative, Retrieved from <http://www.w3.org/WAI/mobile/experiences>.
- ◆ Nielson, Jakob. (July 20, 2009). Mobile Usability, Alertbox, Retrieved from <http://www.useit.com/alertbox/mobile-usability.html>
- ◆ W3C Mobile Web Best Practices: <http://www.w3.org/TR/mobile-bp/>
- ◆ W3C CSS Mobile Profile: <http://www.w3.org/TR/css-mobile/>
- ◆ mobiReady. dotMobi compliance W3C and mobileOK tests: <http://mobiready.com>

Templates, Mobile Site Generators, Plugins

- ◆ Jason Clark. <http://diginet.wordpress.com/2009/11/13/mobile-web-design-working-code-tips-best-practices/>
- ◆ Chad Haefele. <http://www.hiddenpeanuts.com/msg>
- ◆ Plugin to make your WordPress site mobile friendly: <http://wordpress.org/extend/plugins/mobilepress>
- ◆ MIT Mobile Web Open Source Project: <http://sourceforge.net/projects/mitmobileweb/> | [Building the MIT Mobile Web](#)

Usage of the Mobile Web

- ◆ Anne Kaikkonen, Anne. (2008). Full or tailored mobile web: Where and how do people browse on their mobiles. In *The International Conference on Mobile Technology, Applications, & Systems*, Ilan, Taiwan: ACM, ACM 978-1-60558-089-0.
- ◆ Mills, Keren. (N.D.). *M-Libraries: Information use on the move*. Arcadia Program, University of Cambridge. <http://arcadiaproject.lib.cam.ac.uk/>
- ◆ Pew Internet & American Life Project. (July, 2009). *Wireless internet use*. Pew Internet & American Life Project. <http://pewinternet.org/Reports/2009/12-Wireless-Internet-Use.aspx/>
- ◆ Seeholzer, Jamie., & Salem, Joseph, A. (In press). Library on the go. *College & Research Libraries*.
- ◆ University of Iowa. *ICON Mobile Device Use Survey Results*. University of Iowa, <https://icon.uiowa.edu/support/statistics/ICON%20Mobile%20Device%20Survey.pdf>