

Tabletop Games and 21st Century Skill Development



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TABLETOP GAMES AND 21ST CENTURY SKILL DEVELOPMENT

An Infopeople Webinar
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**CENTER FOR
GAMES &
LEARNING**
at MidAmerica Nazarene University

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Tabletop Games and 21st Century Skill Development

Do you have games in your collection?

A. Yes
B. No

Do you have tabletop games in your collection?

A. Yes
B. No

If you have games in your collection, how do you use them?

A. Specific game nights/days
B. For children
C. For teens
D. Recreation for all ages
E. Other

Tabletop Games and 21st Century Skill Development

Types of Games: SNAKS

- Strategy games (such as *Monopoly* or *Risk*)
- Narrative games (such as *Dungeons and Dragons*)
- Action games (such as *Jenga* or *Kickball*)
- Knowledge games (such as *Trivial Pursuit* or *Scrabble*)
- Social games (such as *Dictionary* or *Apples to Apples*)

Nicholson, S. (2010). *Everyone plays at the library*. Medford, NJ: Information Today.

21st Century Skills



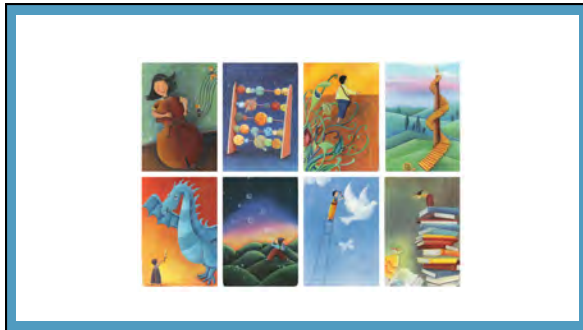
Image from P21 Partnership for 21st Century Learning

Creativity



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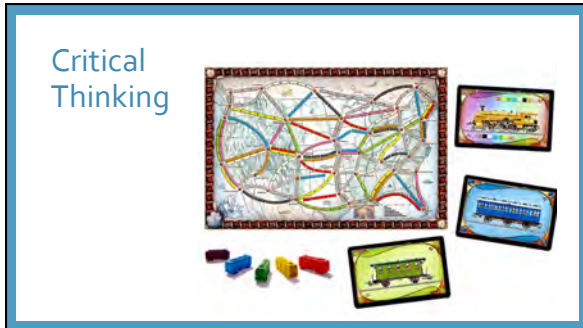




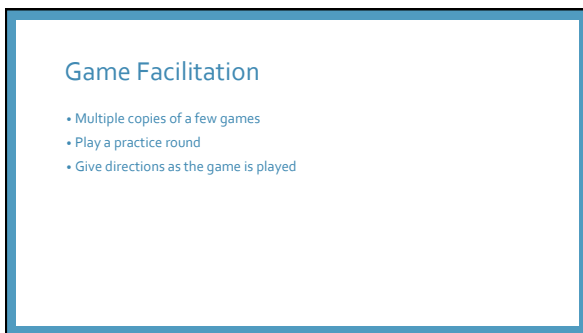


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Game Debriefing

- Games do not “teach themselves”.
- When strong debriefing follows gameplay, then deep learning can occur.
- Debriefing steps:
 1. Learning goals should initially guide discussion.
 2. Listen in order to create dialogue, not just to “check off” correct answers.
 3. Feelings first (best, worst, highs, lows).
 4. Storytelling next (as if telling a friend about the game).
 5. “Take aways” next (compare and contrast the game with other content that has been learned).
 6. Modifications and future suggestions last (maybe try it).

Thiagi's Six Phase Model

1. How did you feel during the game?
2. What happened during the game?
3. What did you learn during the game?
4. How does that learning connect to your own life experience?
5. How could you use what you learned in another time or place?
6. What will you do now with this information?

Thiagarajan, S. (February, 2004). Six phases of debriefing for performance. Retrieved from <http://www.thiagi.com/ppf/IE4H/february2004.html>

Questions?

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